ONESOURCE Remote Delivery Classes

Hands-on Practical Exercises

Overview
Our Virtual Classroom solution includes a feature that allows students to be connected to the desktop of training PCs in order to carry out exercises and case studies without using/having applications on their own PCs or loading training files.

Features
It mirrors the classroom:

Traditional Classroom (CR)	Virtual Classroom (VC)
Each student is provided with their own PC in the classroom (CR) on which they carry out practical exercises during the class. It will have the required applications installed.	Each student is connected to their own remote virtual classroom (VC) PC on which they carry out practical exercises during the class within the VC window – no additional windows or sessions are required. It will have the required applications installed.
The trainer tells the students when to turn to the PC in the CR to carry out the practical exercises.	The trainer launches the VC Hands-on Lab feature and students are connected to their VC PC to carry out the practical exercises.
The PCs are preconfigured with applications and files required for the exercises	The VC PCs are preconfigured with applications and files required for the exercises
The trainer can walk around CR, view each PC screen and check on the progress of each student.	The trainer can connect to each student's VC PC, view the desktop and check on the progress of each student.
Students can ask for assistance and the trainer can provide it on a one-to-one basis. The trainer can view the student's PC, provide guidance and even temporarily use the PC mouse and keyboard.	Students can raise a virtual hand and ask for assistance and the trainer can provide it on a one-to-one basis (with the option of isolating the conversation from the rest of the class). The trainer can view the student's VC PC, provide guidance and even temporarily control the VC PC mouse and keyboard.
Students can share 1 PC and take it in turns to use the keyboard and mouse.	Students can share 1 VC PC and take it in turns to control the keyboard and mouse.
The trainer can display their PC screen to the whole class; it is possible to invite 1 student to come to the front and control the PC.	The trainer can display their PC screen or any other VC PC to the whole class; it is possible to invite 1 student to control the trainer's or any other VC PC.
When the exercise is completed, the trainer requests that all students turn away from their PC and focus their attention on the main projected screen (slides, demo, etc.)	When the exercise is completed, the trainer disables the VC PC feature and all students' VC screens return the trainer's screen (slides, demo, etc.)